



IRAM-COMP-048

Revision: 0  
07 JAN 2008

Contact Author

## Institut de RadioAstronomie Millimétrique

# PdB New Generation Interferometer Control Software

Owner     Alain Perrigouard (perrigou@iram.fr)

**Keywords:**

Approved by:

A.Perrigouard

Date:

January 2008

Signature:



## *Change Record*

REVISION	DATE	AUTHOR	AFFECTED SECTION/PAGE	REMARKS

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## 1 Introduction

The interferometer software should be compiled and then copied (installed) to its target directory from sessions opened on bure4b/5b that should be accessible from all the developers. In principle bure3b is more reserved for the observations and to the operators (account oper).

The target should be **/control** mounted as well on bure1b and bure3b/4b/5b.

The developers referenced with their UID/GID must have a home directory on **/users** to be allowed to login on bure3b e.g. **/users/softs/gildas** or **/users/computer/perrigou**. If someone needs to develop under a private account, ask for the corresponding directory creation. Furthermore, to add sub-directories to **/control** and to access all files in **/control**, the developers need to belong also to the group **interf** and to have switched to this GID. In other words one needs to execute the shell command “**newgrp interf**” before accessing **/control**. If a developer doesn’t change its default GID to **interf**, I may create directories and files in **/control** but the files will be created with its original GID, letting them inaccessible from the other developers.

Here after an example for the computer group:

The software written to control and monitor the antennas and the receivers of the interferometer of Plateau de Bure can be down loaded, edited, updated and compiled in any working directory.

For instance on bure3b, to download the sources:

```
bure3b:~ $ mkdir devel
```

```
bure3b:~ $ cd devel
```

```
bure3b:~/devel $ cvs co -r FC6-branch LINUX
```

To build everything, i.e. to compile and link all executables and to generate intermediate files:

```
bure3b:~/devel/LINUX/bure1 $ make
```

By intermediate files one means the direct access binary files used in **astrj**, the astrometry package originally written by J.Delannoy, and the include files needed to describe the shared memory areas and which are used by the programs written in Fortran 95.

To install the executables, the binary files, the include files and all the script files, etc..., a “**make install**” has to be issued under root, with the environment variable **INSTROOT** set to **/control** if we wish to keep the structure similar to the one we had on the HP version of **bure1**.

```
bure3b :~/devel/LINUX/bure1 $ newgrp interf
```

```
bure3b :~/devel/LINUX/bure1 $ make install
```

In **bure3b:/control** the directories **antenna/**, **astro/**, **command/**, **common/** and **receiver/** are created and their contents are copied. The scripts **clean** and **install** are also copied into **/control**.

However, in the created directories a new level of sub-directories are created which may be **bin/**, **obj/**, **data/** or **include/** depending on the needs. For instance the files **satd07.bin**, **tcche0615.bin** and **vsp86.dat** are found in **control/astro/data/**.

For extra development and in particular for **obs** and **rdi**, the files copied with the above “**make install**” to **bure3b:/control** should be necessary and sufficient for making (compilation and link) those packages (**obs** and **rdi**).

## 2 Addressing

```
iramr2b 192.168.10.1
```

```
bureACS 192.168.10.5
```

```
bureKVM 192.168.10.6
```

```
netapplb 192.168.10.11
```

```
netapp2b 192.168.10.12
```



```

bure1 195.83.131.3      bure1b 192.168.10.51
bure2 195.83.131.4      bure2b 192.168.10.52

bure3 195.83.131.5      bure3b 192.168.10.53
bure4 195.83.131.6      bure4b 192.168.10.54
bure5 195.83.131.7      bure5b 192.168.10.55

bure-nfs-master 195.83.131.68 x86nfsrw 192.168.10.98
ifproc 195.83.131.69      ifprocb 192.168.10.99
clock 195.83.131.70      clockb 192.168.10.100

ant11 195.83.131.71      ant11b 192.168.10.101
ant12 195.83.131.72      ant12b 192.168.10.102
ant21 195.83.131.73      ant21b 192.168.10.103
ant22 195.83.131.74      ant22b 192.168.10.104
ant31 195.83.131.75      ant31b 192.168.10.105
ant32 195.83.131.76      ant32b 192.168.10.106
ant41 195.83.131.77      ant41b 192.168.10.107
ant42 195.83.131.78      ant42b 192.168.10.108
ant51 195.83.131.79      ant51b 192.168.10.109
ant52 195.83.131.80      ant52b 192.168.10.110
ant61 195.83.131.81      ant61b 192.168.10.111
ant62 195.83.131.82      ant62b 192.168.10.112

xcor11 195.83.131.151      xcor11b 192.168.10.151
xcor12 195.83.131.152      xcor12b 192.168.10.152
xcor13 195.83.131.153      xcor13b 192.168.10.153
xcor14 195.83.131.154      xcor14b 192.168.10.154
xcor15 195.83.131.155      xcor15b 192.168.10.155
xcor16 195.83.131.156      xcor16b 192.168.10.156
xcor17 195.83.131.157      xcor17b 192.168.10.157
xcor18 195.83.131.158      xcor18b 192.168.10.158

phaser 195.83.131.130      phaserb 192.168.10.171

```

#### Deprecated:

*The names ending with b will stay valid until we definitively switch to this new architecture. We cannot have a processor with the same name and 2 different IP addresses (e.g. ant11 195.83.131.71 and 192.168.10.101) and we cannot have 2 machines with the same name (e.g. bure1 HP Risk workstation-HPUX and PC 64 bits - LINUX FC6).*

*As soon as the switch to the new architecture will be decided, we will be able to move to the final names to finalize the scripts and the code which may be name dependent.*

*It will be useful to keep some machines on-line like for instance the current bure1 and bure2. They will be renamed bure1o and bure2o with the same address in the network 195.83.131.*

At Bure there is also a private network dhcp 192.168.3.\* (dhcp-pdb\*). This network will later be moved to 192.168.11.0/24

We keep in mind to move the personal PCs to a private network 192.168.12.0/24.

The public networks 195.83.131.1/25 and 195.83.131.128/26 will be kept for special cases.

Vmware is installed on bure2b to host a virtual machine with R/W access to the FS distributed to the SBCs VMIC. The machine is called x86nfsrw.

### 3 Semaphores

As before, we use semaphores to synchronize interprocess communication or process execution.

common/src/sem\_routines.c is a compilation of the functions to handle the semaphores.

The function sem\_create() creates a set of 64 semaphores. The set is identified by the key "BURE".

Once created, the shell command ipcs shows information about the activated semaphore set. For instance:

```
bure1b:~ $ ipcs -s
```



#### ----- Semaphore Arrays -----

key	semid	owner	perms	nsems
0x45525542	851968	root	666	64

key, 0x45525542, is the string "BURE" in hexadecimal, in reverse order.

perms are read and write for owner(root), group and others). write permission means permission to alter semaphore values).

And to remove the semaphore array:

```
bure1b:~ $ ipcrm -s 851968
```

to remove the semaphore array identified with semid=851968, or

```
bure1b:~ $ ipcrm -s 0x45525542
```

to remove semaphore array "BURE"

The list of the semaphore utility functions present in sem\_routine.c:

- sem\_create() : creation of a semaphore id and the associated structure
- sem\_init() : set to 1 all semaphores
- sem\_wait(semaphore\_number) : wait until the semaphore = 0
- sem\_clr(semaphore\_number) : set to 0 the semaphore
- sem\_set(semaphore\_number) : set to 1 the semaphore
- sem\_read(semaphore\_number) : read the semaphore value
- shm\_lock(semaphore\_number) : lock the resource associated to the semaphore
- shm\_unlock(semaphore\_number) : unlock the resource associated to the semaphore
- setef(semaphore\_number) : equivalent to sys\$setef (=sem\_clr)
- clref(semaphore\_number) : equivalent to sys\$clref (=sem\_set)
- waitfr(semaphore\_number) : equivalent to sys\$waitfr (=sem\_wait)
- readef(semaphore\_number) : equivalent to sys\$readef (=sem\_read)

The function sem\_create() has to be called first in all programs dealing with the semaphores. It returns a semaphore set identifier for a set of 64 semaphores defined for the key "BURE" and with the permissions R/W for the set owner, group or others. If the set does not yet exist, it is created with the process owner as the set owner.

shm\_lock() and shm\_unlock() are intended to be used for accessing shared memory areas in a safe way. They locks and unlocks the memory area associated to the semaphore number given as parameter. flg\_s\_ant is for instance the semaphore associated to the area identified with the key "ANTE". flg\_s\_ant is equal to 0 (see sem.h). (Sometimes and historically the name flag is used for semaphore)  
The use of the functions sem\_wait(), sem\_clr() and sem\_set() would not be full proved for accessing a shared memory area.

The functions setef(), clref(), waitfr() and readef() which recall the VAX/VMS functions may be used for old code written originally for VMS.

The include files sem.h and sem.f define the assigned semaphore numbers. They are copied to /control/common/include/

/control/common/include/sem.h:

```
#define flg_s_ant 0
#define flg_astro 1
#define flg_tcpip 2
...
```

/control/common/include/sem.f:

```
integer*4 flg_s_ant      ! locks antenna data
integer*4 flg_astro      ! trigs astro
integer*4 flg_tcpip      ! synchronizes interp
...
parameter (flg_s_ant = 0)
parameter (flg_astro = 1)
parameter (flg_tcpip = 2)
```



...

Example of program in C (exa.c):

```
#include <stdlib.h>
#include "sem.h"
int main(int argc, char* argv[])
{
    int sem_tcpip = flg_tcpip, sem_s_ant = flg_s_ant;

    sem_create();
    shm_lock(&sem_s_ant);
    // sub();
    shm_unlock(&sem_s_ant);
    sem_clr(&sem_tcpip);
    exit(0);
}
```

Example of program in Fortran (exb.f):

```
include 'sem.f'

call sem_create
10 call sem_wait(flg_astro)
call sem_set(flg_astro)
! call sub
go to 10

end
```

Example of makefile (~/.devel/LINUX/bure1/common/Makefile):

```
BINDIR=bin
SRCDIR=src
OBJDIR=obj

COM = .
COMOBJ = $(COM)/obj
SEMOBJ = $(COMOBJ)/sem_routines.o

$(OBJDIR)/%.o: $(SRCDIR)/%.c
    $(CC) -c $(CFLAGS) -MMD $< -o $@

$(OBJDIR)/%.o: $(SRCDIR)/%.f
    gfortran -c $(FFLAGS) $< -o $@

$(BINDIR)/exa: $(OBJDIR)/exa.o $(SEMOBJ)
    $(CC) $(CFLAGS) $^ -o $@

$(BINDIR)/exb: $(OBJDIR)/exb.o $(SEMOBJ)
    gfortran $^ -o $@

INCLUDES= -I/usr/include -Iinclude
CFLAGS = -Wall -g $(INCLUDES)
FFLAGS = $(INCLUDES) -fno-underscoring
```



### 3.1 utility program

There is the program **sem** copied to **/control/common/bin** which can be useful for setting, clearing and reading the semaphores. Its execution without any parameter shows its usage.

```
burelb :~ $ /control/common/bin/sem
Usage:
sem init
sem clear <semaphore_number>
sem set <semaphore_number>
sem read <semaphore_number>

burelb :~ $ /control/common/bin/sem read 3
Read
semaphore 3 : 1
```

## 4 The functions to include in obs

### 4.1 Functions to control the antenna mounts:

```
write_coo(int* iant_p, int* itel_p, Coo_t* coo_p,
         General_t* general_p, Antenna_t* antenna_p)
write_dri(int* iant_p, int* itel_p, Off_t* off_p,
         General_t* general_p, Antenna_t* antenna_p)
write_off(int* iant_p, int* itel_p, int* del_p, Off_t off_p,
         General_t* general_p, Antenna_t* antenna_p)
write_pla(int* iant_p, int* itel_p, Coo_t* coo_p,
         General_t* general_p, Antenna_t* antenna_p)
write_point(int* iant_p, Point_t* point_p, Antenna_t* antenna_p)
write_sec(int* iant_p, Subref_t* subref_p, Antenna_t* antenna_p)
```

The new types are defined in **/control/common/include/general.h**, **general.f**, **antenna.h** and **antenna.f**. If **\*itel\_p** is not null, the parameters are applied to all the antennas of the telescope **\*itel**, a number smaller or equal to 6. That means for all antennas **iant=anttel[\*itel-1][i]** for **i** from 0 to **IMAX-1(=5)** with **anttel** being a table set in the shared memory area "GENE" itself defined with the struct **general\_s** declared in **general.h**.

If **\*itel\_p** is null, the parameters are applied to the antenna **\*iant\_p**, a number from 1 to **IMAX (=6)**.

### 4.2 Functions to control and monitor the SIS and WVR receiver

```
// Any function returns 0 when completed successfully.
// The function returns a value != 0 when an error occurs during its
execution or when a parameter is out of range
```

```
typedef enum {
    calModeInvalid, /* use by external task status to describe an
invalid position */
    calModeObserving,
    calModeHotLoad,
    calModeColdLoad,
    calModeVlbi,
    calModeMaxIndex
}
```



```

ReceiverCalibrationMode_t;

// bandNum from 1 to 4. Any function with a wrong bandNum return 1.

// This function returns when the requested calibration mode is set
// The mechanical operation may last a moment
int set_calibration_mode(
    int* iant,
    int* itel,
    int* bandNum,
    ReceiverCalibrationMode_t* calibrationMode,
    General_t* general_p,
    CabinReceivers_t* sisStatus_p)

typedef enum {
    polarV,
    polarH,
    polarMaxIndex,
} ReceiverPolar_t;

// attenuation from 0. to 20dB. Any other values are truncated
int set_attenuation(
    int* iant,
    int* itel,
    int* bandNum,
    ReceiverPolar_t* polar,
    float* attenuation,
    General_t* general_p,
    CabinReceivers_t* sisStatus_p);

int set_attenuationHV(int* iant,
    int* bandNum,
    float* attenuationH,
    float* attenuationV,
    CabinReceivers_t* sisStatus_p);

// This function returns when the requested calibration mode is set
// The mechanical operation may last a moment
int set_calibration_attenuation(
    int* iant,
    int* itel,
    int* bandNum,
    ReceiverPolar_t* polar,
    float* attenuation,
    ReceiverCalibrationMode_t* calibrationMode,
    General_t* general_p,
    CabinReceivers_t* sisStatus_p);

typedef enum {
    sidebandLower,
    sidebandUpper,
    sidebandMaxIndex
}
ReceiverSideband_t;

typedef enum {
    deltaFMinus    ,
    deltaFPlus     ,
    deltaFMaxIndex
}

```



```

ReceiverDeltaF_t;

int set_frequency(
    int* iant,
    int* itel,
    int* bandNum,
    float* frequency,
    ReceiverSideband_t* sideband,
    ReceiverDeltaF_t* deltaF,
    General_t* general_p,
    CabinReceivers_t* sisStatus_p);

typedef enum {
    rlo2A      ,
    rlo2B      ,
    rlo2Both   ,
    rlo2MaxIndex
}
ReceiverRlo2Mode_t;

// This function returns when the LO2(s) is(are) reset. It may last a moment
int reset_lo1_ref(
    int* iant,
    int* itel,
    ReceiverRlo2Mode_t* rLo1RefMode,
    General_t* general_p,
    CabinReceivers_t* sisStatus_p);

int switch_to_direct_lo1_ref(
    int* iant,
    int* itel,
    General_t* general_p,
    CabinReceivers_t* sisStatus_p);

int switch_to_crossed_lo1_ref(
    int* iant,
    int* itel,
    General_t* general_p,
    CabinReceivers_t* sisStatus_p);

int beginObserving(
    int* iant,
    int* itel,
    General_t* general_p,
    CabinReceivers_t* sisStatus_p);

void write_wvr(
    int* p_iant,
    int* p_itel,
    WvrRequest_t* request_p,
    struct s_general* p_general,
    CabinReceivers_t* cabinReceivers_p);

```

### 4.3 Practical considerations

All the object files corresponding to these functions are copied to /control/command/obj



They are commands which call these functions and which can be directly executed from a shell are copied into /control/command/bin. They are:

**coo, dri, off, pla, put** (corresponding to write\_point() ), **sec, calibrationMode, attenuation, attenuationHV, calibrationAttenuation, frequency, rLolRef, directLolRef, crossedLolRef, observing** and **wvr**.

## 5 Shared Memory Areas

The header files general.h, antenna.h and receiver.h describe the structure of the shared memory areas defined with the keys "GENE", "ANTE" and "RECE".

These files are copied into /control/common/include/ and they must be included in the C programs dealing with the shared memory areas.

The description files for the program written in Fortran 95 are general.f, antenna.f and receiver.f. The .f include files are generated from the .h header files with the utility c2f.

For instance to generate antenna.f in ~/devel/PdB/LINUX/burel/common:

```
burelb:~/devel/PdB/LINUX/burel/common $ make include/antenna.f
bin/c2f include/antenna.h > include/antenna.f
```

and for receiver.h:

```
burelb perrigou:~/devel/PdB/LINUX/burel/common $ make
include/receiver.f
cpp include/receiver.h include/receiver.hh -I
.../.../cabin/receiver/include/
bin/c2f include/receiver.hh > include/receiver.f
```

(The C preprocessor cpp is required to merge the internal header files).

Once the memory spaces are created, the shell command ipc shows information about the activated shared memory segments:

```
burelb :~ $ ipcs -m
----- Shared Memory Segments -----
key          shmid      owner      perms      bytes      nattch     status
0x454e4547   983040      root       666        520        2
0x45544e41   1015809    root       666        5040       2
0x45434552   1048578    root       666        6864       1
```

"GENE" => 0x454e4547

"ANTE" => 0x45544e41

"RECE" => 0x45434552

And to remove the segments, for instance:

```
burelb :~$ ipcrm -m 983040 to remove identified shared memory "GENE")
```

```
burelb :~$ ipcrm -M 0x45544e41 to remove shared memory "ANTE"
```

In C the function shm\_connect() returns a pointer to the shared memory area identified by its key. For instance

```
#include "general.h"
general_p = (General_t *)shm_connect("GENE", sizeof(General_t));
```



If the memory area doesn't yet exist when `shm_connect()` is executed, the function allocates enough memory space according to the size indicated as the 2nd input parameter.

In Fortran the subroutine `shm_connect_()` is called. For instance

```
include 'test2.f'
type(b_s) :: b
common / test2 / b
call shm_connect_('TEST', b, stat)
```

In this example 'TEST' is the key assigned to the shared memory area, the 2nd argument is the single variable of the common block and the 3rd variable is a status which is equal to 0 when the connection is alright.

The variable of the common block is of the derived type `b_s` i.e. a structure.

A derived-type object has no storage association. In order to access to all the elements of a derived type, the derived type definition must contains a sequence statement making it a sequence type (see below the definition of the derived type `b_s` in `test2.f`).

The common block `test2` is mapped to an arbitrary address at the link operation time.

As the size of the shared memory area is considered only in the C version of `shm_connect` (2<sup>nd</sup> argument of the function `shm_connect()`) the first reference of a shared memory area, at execution time, should be in a program written in C to allocate enough memory space (before any other program referencing the same memory area).

Example of program in C (`test2c.c`):

```
#include <stdio.h>
#include <string.h>
#include <stdlib.h>

#include "test2.h"
#include "shm.h"

int main(int argc, char* argv[])
{
    B_t* b_p;

    int val;
    float fval;

    b_p = (B_t*)shm_connect("TEST", sizeof(B_t));

    printf("b_p->ba %d\n", b_p->ba);
    printf("b_p->bb %f %d\n", b_p->bb.aa, b_p->bb.ab);

    if (argc > 1)
    {
        sscanf(argv[1], "%d", &val);
        printf("val %d\n", val);
        b_p->ba = val;
    }

    if (argc > 2)
    {
        sscanf(argv[2], "%f", &fval);
        printf("val %f\n", fval);
        b_p->bb.aa = fval;
    }

    if (argc > 3)
    {
        sscanf(argv[3], "%d", &val);
        printf("val %d\n", val);
    }
}
```



```

        b_p->bb.ab = val;
    }

    exit(0);
}

```

Example of program in Fortran (test2.f):

```

program test2f

include 'test2.f'

type(b_s) :: b

integer*4 addr, stat

common / test2 / b

call shm_connect_('TEST', b, stat)
if (stat.eq.0) then
    print*, 'shared memory ', b%ba, b%bb%aa, b%bb%ab
end if

end

```

test2.h:

```

struct a_s {
    float aa;
    int ab;
};
typedef struct a_s A_t;

struct b_s {
    int ba;
    struct a_s bb;
    float bc[2];
    double bd[3][2];
};
typedef struct b_s B_t;

```

test2.f (\$ bin/c2f test2.h >test2.f):

```

type a_s
sequence
real*4 aa
integer*4 ab
end type a_s
type b_s
sequence
integer*4 ba
type( a_s ) bb
real*4 bc(2)
real*8 bd(3,2)
end type b_s

```

and the makefile (~/.devel/LINUX/bure1/common/Makefile):

```

BINDIR=bin
SRCDIR=src
OBJDIR=obj

```



```

COM = .
COMOBJ = $(COM)/obj
SEMOBJ = $(COMOBJ)/sem_routines.o
SHMOBJ = $(COMOBJ)/shm_connect.o

files = size c2f sem test2c exa

binfiles = $(files:%=$(BINDIR)/%)

sources = $(files:%=%.c) scanner.c analyse.c sem_routine.c

incfiles = general.f antenna.f receiver.f test2.f

# Pattern rules

$(OBJDIR)/%.o: $(SRCDIR)/%.c
    $(CC) -c $(CFLAGS) -MMD $< -o $@

$(OBJDIR)/%.o: $(SRCDIR)/%.f
    gfortran -c $(FFLAGS) $< -o $@

$(BINDIR)/test2c: $(OBJDIR)/test2c.o $(SHMOBJ)
    $(CC) $(CFLAGS) $(LIBS) $^ -o $@

$(BINDIR)/test2f: $(OBJDIR)/test2f.o $(SHMOBJ)
    gfortran $^ -o $@ -Wl,--defsym -Wl,test2=0x40000000

INCLUDES= -I/usr/include -Iinclude
CFLAGS = -Wall -g $(INCLUDES)
FFLAGS = $(INCLUDES) -fno-underscoring

```

## 5.1 *c2f*

This utility program translates a structure declared with a struct instruction in a C header file to a derived type in a Fortran file which later may be correctly interpreted in Fortran 95.

*c2f* consists of a scanner, a syntax analyzer and finally a translator.

The grammar of the analyzer is the following:

```

{declaration_list,
  declaration, colon, declaration_list, or,
  declaration, colon, or, end},
{declaration,
  class_specifier, or,
  struct_specifier, or, end},
{class_specifier,
  TYPEDEF, type_specifier, identifier, or, end},
{struct_specifier,
  STRUCT, identifier, lbrace, struct_declaration_list, rbrace, or,
  STRUCT, lbrace, struct_declaration_list, rbrace, or,
  STRUCT, identifier, or, end},
{struct_declaration_list,
  struct_declaration, struct_declaration_list, or,
  struct_declaration, or, end},
{struct_declaration,
  type_specifier, declarator_list, colon, or, end},
{declarator_list,
  declarator, comma, declarator_list, or,

```



```

    declarator, or, end},
{declarator,
  identifier, brackets, or,
  identifier, or, end},
{brackets,
  lsbracket, constant, rsbracket, brackets, or,
  lsbracket, constant, rsbracket, or, end},
{type_specifier,
  INT, or,
  LONG, or,
  FLOAT, or,
  DOUBLE, or,
  identifier, or,
  struct_specifier, or, end}

```

It is based on the Kernighan and Ritchie C language grammar given in appendix in their book. The definition of declarator is slightly modified to allow the implementation of a top-down parser (analyzer) which accepts only right recursivity.

(left recursivity: number = number digit | digit

right recursivity: number = digit number | digit)

The current translation corresponds to the features of the Fortran 95.

Example:

**c2f test.h >test.f**

```

/* file test.h
*/
typedef int logical;
struct aa {
    int b, c;
    double e[4];
    float f[3][5];
    long g;
    logical d;
};
struct bb {
    int h;
    struct aa i,j;
};

type aa
sequence
integer*4 b, c
real*8 e(4)
real*4 f(3,5)
integer*8 g
logical*4 d
end type aa
type bb
sequence
integer*4 h
type( aa ) i, j
end type bb

```

## 6 Init and background tasks

The script **bure1b:/control/install** creates and initializes the shared memory areas, the semaphores and then starts the setup and periodic/background tasks.

### 6.1 Antenna (/control/antenna/bin)

**init** Creates and initializes the shared memory segment “GENE” and “ANTE”. The command “**ipcs -m**” shows the shared memory segment keys: 0x454e4547 for “GENE” and 0x45544e41 for “ANTE”.

**interp** Creates the semaphore set “BURE” and then exchange data with the micros ant\*1b. The transfers are triggered by the semaphore sem\_tcpip (2) every second.



**flag1s** Receives each second a message from clockb. At the message reception the semaphores sem\_tcpip(2), sem\_ut(6) and sem\_ut22GHz (19) are cleared. The message also contains the UT time in seconds from midnight of the time bus pulse at the origin of the transmission.

## 6.2 Astro (/control/astro/bin/)

**astrj** the task prepares the coordinate transformations and provides the sun equatorial position each time a new source or planet is requested.

## 6.3 Receiver (/control/receiver/bin/)

**statusReceivers** collects periodically (1s) essential receiver data and copies them in the shared memory area "RECE". The command /control/receiver/bin/dumpReceivers dumps these data.

**interp22GHz** controls, monitors and downloads data periodically (1s) from the water vapor receivers. Status and data are also available with the command dumpReceivers.

## 7 Common (/control/common/bin/)

**sem** is a simple utility program to display, clear and set semaphores.

## 8 commands

The main commands are stored in **burelb:/control/command/bin**.

The commands attenuation, attenuationHV, calibrationAttenuation, calibrationMode, coo, crossedLo1Ref, directLo1Ref, dmp, dri, frequency, io, observing, off, offInc, pla, put, ref, rLo1Ref, sec, sto, tel and wvr display their usage when they are entered without or wrong number of arguments.

**attenuation** set the receiver attenuations

**calibrationHV** set the receiver horizontal or vertical attenuations

**calibrationAttenuation** set the receiver calibration modes and attenuations

**calibrationMode** set the receiver calibration modes

**coo** request to move to a source

**crossedLo1Ref** switch to crossed Lo1ref

**directLo1Ref** switch to direct Lo1ref

**dmp** dump shared memory area(s)

**dri** request a drift

**frequency** set the 1<sup>st</sup> LO frequency

**io** set or read antenna(s) input/output bits

**observing** to switch from stand-by to observation mode or vice versa

**off** request antenna offsets

**offInc** reads IAZ and IEL from ~oper/pdbi-data/base/general.an<antennaID> and executes on the specified pedestal micro the local command offInc for changing both axis, absolute and incremental encoder offsets

**pla** request to move to a planet

**put** set the pointing parameters

**ref** set refraction parameters

**rLo1Ref** reset the Lo1Ref's

**sec** to change antenna subreflector offsets

**set\_sun** sends the sun coordinates to all antennas

**sto** stop one or several antennas

**tel** set the antennas members of an interferometer pseudo telescope



**wvr** set the water vapor receiver parameters

## 8.1 Meteo

**meteo** this task sends the meteo data found in the shared memory area "GENE" every 10s to the system logger. The log facility LOG\_LOCAL5 and the priority LOG\_INFO are the parameters. In the syslog configuration file /etc/syslog.conf it is mentioned to remote log this logging stream to webserv3 and iralx5. The task also copies the meteo data every 5 minutes to a file, a new file each day ~oper/Meteo/Data/<dd-mm-yy>.met.

## 9 Graphic User interfaces

### 9.1 Stsa

**stsa (on bure1b)**

Antenna

Project	Source	UT 7:50:30s
EQ RA 8:41:24.37s	Dec 70:53:42.2"	LST 15:23:08s
Offset CS 0.0", 0.0"		

Antenna

Az	155:39:28.1"	155:39:28.1"	155:39:28.0"	155:39:28.1"	155:39:28.0"	155:39:28.1"
El	38:30:08.6"	38:30:07.3"	38:30:13.5"	38:30:10.9"	38:30:09.5"	38:30:09.1"
e Az	0.0"	0.0"	0.1"	0.2"	0.0"	0.0"
e El	0.1"	0.1"	0.2"	0.0"	0.1"	0.2"

Command

☐ A1 ☐ A2 ☐ A3 ☐ A4 ☐ A5 ☐ A6

Hub  Gene  Power  Init

Processes

flag1s	28573						
interp	28567	ant11	ant21	ant31	ant41	ant51	ant61
statusReceivers	28577	ant12	ant22	ant32	ant42	ant52	ant62
interp22GHz	28625	ant12	ant22	ant32	ant42	ant52	ant62

The bottom part of the gui display the status of the main tasks.

When a task is running, its process ID is displayed.

These tasks should loop forever at 1Hz. A red background color of the task name indicates a pending or waiting task, not looping anymore. Orange indicates a running task but with one or more antenna connection interrupted. A green background indicates a nominal behaviour: Running task connected to all antennas members of the pseudo telescope.



## 9.2 Stsh

stsh (on bure1b)

Deicing

---

Status

Antenna	A1	A2	A3	A4	A5	A6
Connect.	Remote	Remote	Remote	Remote	Remote	Remote
Deicing	Track 2S	Track 2S	Track 2S	Track 2S	Track 2S	Track 2S
Generator	off/Ptrack	off/Ptrack	off/Ptrack	off/Ptrack	off/Ptrack	off/Ptrack
Sequence	active	active	active	active	active	active
	Pb deice		Pb deice	Pb deice	Pb deice	Pb deice

---

Command

☐ A1
 ☐ A2
 ☐ A3
 ☐ A4
 ☐ A5
 ☐ A6

Deicing

off

Gene

On

Power

Track

Reset

## 9.3 stsm

stsm (on bure1b)

Meteo

---

Temperature (deg C)	-2.1	Pressure (mbar)	747.1
Humidity (%)	20.6	solar (W/m^2)	3377.7

  

Wind speed and direction (direction from south, >0 clockwise)

	instantaneous	mean over last 5'	top over last 5'
speed (m/s)	0.0	0.2	3.9
direction (deg)	43.9	31.2	24.3